



OCCUPATION

AGE

PHOBIA

AGENDA

INVENTORY

DETAILS

Inventory list with 10 horizontal lines for writing.

YOUR NAME

Energy:

Anxiety:

Flashbacks:

Capacity:

CONDITION

EFFECT

Condition section with three horizontal lines for writing.

Effect section with three horizontal lines for writing.

When you die, flip the character sheet

# YOU DIED

BUT YOUR SOUL CAN NOT REST

ROLL A D6



The result determines whether your restless soul will become an evil or a helpful spirit. You get 3 actions you can use during the rest of the game.

Each action can only be used once, but at any time you see fit.



1-3: EVIL SPIRIT

- Appear out of thin air and push a character.
- Appear near a hiding character and reveal their position.
- Appear as a vision for one character, with the gruesome details about your death. That character loses 1 EP and gains 1 AP.



3-6: HELPFUL SPIRIT

- Appear to give a hint that will help the characters. You can only speak 2 words.
- Appear to distract an enemy or an NPC.
- Touch a character and calm them with your presence. That character restores 1 EP and removes 1 AP.

For use with **OBSCURE** by Tommy Sunzenauer.

Character sheet by Søren nørh Ryborg of [ROLLSANITY.COM](http://ROLLSANITY.COM)