

TEAMSTER

NAME _____

LEVEL _____ RANK _____

1 ALL STATS = 600 [95 MAX.]

- STRENGTH**
- SPEED**
- INTELLECT**
- COMBAT**

2 STARTING SAVES [95 MAX.]

- SANITY** [30]
- FEAR** [35]
- BODY** [30]
- ARMOR** [35]

3 STARTING SKILLS & POINTS

POINTS [4]

OBLIGATORY

- Zero-G
- Mechanical Repair

PICK ONE

- Heavy Machinery
- Piloting

SPEND POINTS

HEALTH

x2

TEAMSTER SPECIAL

STRESS & PANIC Once per session, a Teamster may re-roll a roll on the Panic Effect Table.

STAT BONUS +5 to Strength and Speed.

- EXCAVATION**
Crowbar, Hand Welder, Laser Cutter, Body Cam, Bioscanner, Infrared Goggles, Lockpick Set, Vaccsuit [Oxygen Tank, Mag-boots, Short-range Comms].
- EXPLORATION**
Vibechete, Rigging Gun, Flare Gun, First Aid Kit, Vaccsuit [Long-range Comms, Oxygen Tank], Survey Kit, Water Filter, Locator, Rebreather, Binoculars, Flashlight, Camping Gear, MRE x7.
- EXTERMINATION**
SMG, Frag Grenade x6, Standard Battle Dress [Heads Up Display, Body Cam, Short-range Comms], Stimpack x6, Electronic Tool Kit.
- EXAMINATION**
Scalpel, Tranq Pistol, Stun Baton, Hazard Suit, Medscanner, Automed x6, Pain Pills x6, Stimpack x6, Cybernetic Diagnostic Scanner.

STRESS [2]

RESOLVE

EQUIPMENT

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