

ANDROID

NAME _____

LEVEL _____ RANK _____

1
ALL STATS = 60/10 [95 MAX.]

STRENGTH

SPEED

INTELLECT

COMBAT

2
STARTING SAVES [95 MAX.]

SANITY [20]

FEAR [95]

BODY [40]

ARMOR [25]

3
STARTING SKILLS & POINTS

POINTS [2]

- OBLIGATORY**
- Computers
 - Mathematics
 - Linguistics
- SPEND POINTS**

x2

HEALTH

STRESS & PANIC Fear saves made in the presence of Androids have disadvantage.
STAT BONUS +5 to Speed and Intellect.

ANDROID SPECIAL

STRESS [2]

RESOLVE

EQUIPMENT

EXCAVATION

Crowbar, Hand Welder, Laser Cutter, Body Cam, Bioscanner, Infrared Goggles, Lockpick Set, Vaccsuit [Oxygen Tank, Mag-boots, Short-range Comms].

EXPLORATION

Vibechete, Rigging Gun, Flare Gun, First Aid Kit, Vaccsuit [Long-range Comms, Oxygen Tank], Survey Kit, Water Filter, Locator, Rebreather, Binoculars, Flashlight, Camping Gear, MRE x7.

EXTERMINATION

SMG, Frag Grenade x6, Standard Battle Dress [Heads Up Display, Body Cam, Short-range Comms], Stimpack x6, Electronic Tool Kit.

EXAMINATION

Scalpel, Tranq Pistol, Stun Baton, Hazard Suit, Medscanner, Automed x6, Pain Pills x6, Stimpack x6, Cybernetic Diagnostic Scanner.

TRAINED 10%

Linguistics

Biology

First Aid

Hydroponics

Geology

Zero-G

Scavenging

Hvy. machinery

Computers

Mech. Repair

Driving

Piloting

Mathematics

Art

Archaeology

Theology

Military Training

Rimwise

Athletics

Chemistry

EXPERT 15%

Psychology

Genetics

Pathology

Botany

Planetology

Asteroid Mining

Jury Rigging

Engineering

Hacking

Vehicle Spec.

Astrogration

Physics

Mysticism

Tactics

Gunnery

Firearms

Close Combat

Explosives

MASTER 20%

Sophontology

Xenobiology

Surgery

Cybernetics

Robotics

A.I.

Command

Hyperspace

Xenoesotericism

Weapon Spec.